TRANSFORMERS
DARK OF THE MOON
TEEN
T
CONTENT RATED BY
ESRB
ACTIVISION

⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PS3™ FORMAT DISC:

• Do not bend it, crush it or submerge it in liquids. • Do not leave it in direct sunlight or near a radiator or other source of heat. • Be sure to take an occasional rest break during extended play. • Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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NOTICES: Video output in HD requires cables and an HD-compatible display, both sold separately. Voice chat requires a headset, sold separately. Compatible with most Bluetooth and USB wired headsets. Some limitations apply.

GETTING STARTED

PLAYSTATION®3 SYSTEM

STARTING A GAME: Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the TRANSFORMERS™: DARK OF THE MOON™ disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PS3™ system's home menu, and then press ⊗. Refer to this manual for information on using the software.

QUITTING A GAME: During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

Hint To remove a disc, touch the eject button after quitting the game.

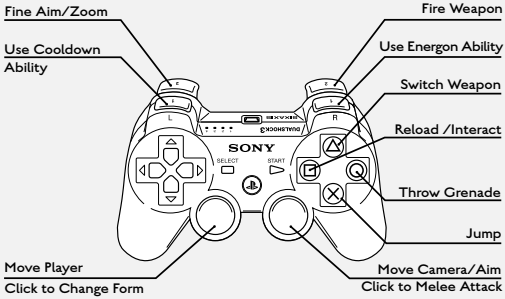
Trophies: Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a PlayStation® Network account.

SAVED DATA FOR PS3™ FORMAT SOFTWARE

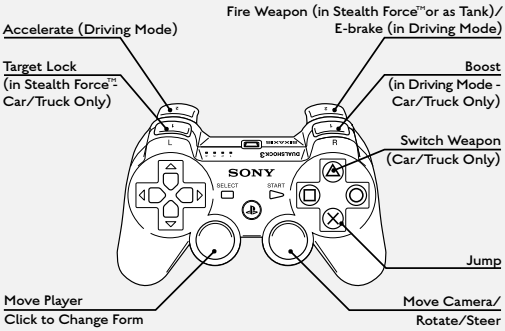
Saved data for PS3™ format software is saved on the system's hard disk. The data is displayed under "Saved Game Utility" in the Game menu.

GAME CONTROLS

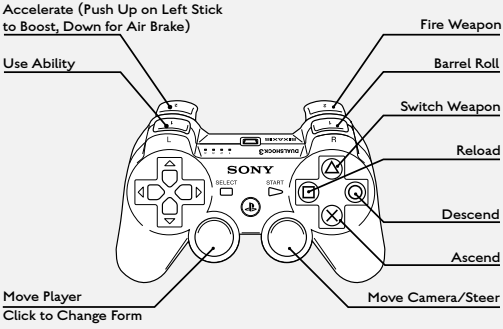
ROBOT MODE



VEHICLE MODE



FLIGHT MODE



SPECIAL CONTROLS

START
Pause Menu

SELECT
Show Scoreboard (Multiplayer Only)

Left: Streaks (Multiplayer Only), Down: Look At (When Prompted)

STORY

It has been three years since MEGATRON™ and the DECEPTICONS™ last threatened the world. Earth's leaders believe MEGATRON™ has fled the planet in defeat, but OPTIMUS PRIME™ knows better. A transmission is intercepted, exposing MEGATRON'S™ plan to spread chaos and distrust among the humans. It's a race against time as OPTIMUS PRIME™ and his AUTOBOTS™ hunt MEGATRON™ and the DECEPTICONS™ to save their adopted world from total destruction. Change the fight as you engage in both robot and vehicular combat in the moments leading up to the movie!

HEADS-UP DISPLAY

1 - AMMUNITION: Displays the current weapon's ammunition supply.

2 - ENERGON ABILITIES: Icon displays your Energon abilities (collect shards from fallen enemies to charge and activate).

3 - WEAPON: Shows the name of the weapon currently being used.

4 - OBJECTIVE: The current objective for the mission appears here when received.

5 - WEAPON RETICLE: This shows where your shots will be aimed.

6 - DAMAGE INDICATOR: Shows the direction from which you're taking damage.

7 - COOLDOWN ABILITIES: Icon displays your cooldown abilities (these recharge over time).

8 - HEALTH: Shows your health. Your health will automatically generate.

9 - GRENADES: Shows the amount of grenades in your inventory.

10 - SCORE: Post your level scores on the Leaderboards to compare with your friends.

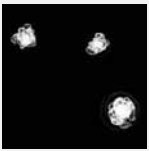
11 - SCORE MULTIPLIER: Getting consecutive shots/kills will raise the score multiplier, allowing you to get a higher score.

12 - OBJECTIVE MARKERS: Lead you to points of interest in the world.

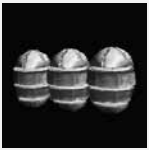
PICK-UPS

HEALTH: Your health recharges over time, but this pick-up will instantly refill your health meter in the heat of the battle.

ENERGON SHARDS: Your character will automatically collect these from fallen enemies. These are needed to charge your Energon abilities.



GRENADES: Replenish your supply of grenades. You can carry 3 grenades.



STEALTH FORCE™

Stealth Force™ is a hybrid form that provides advanced weaponry and movement capabilities while in vehicle mode. Hitting the Change Form button will change your character from Robot mode to Stealth Force™. With Stealth Force™, you have 2 weapons with unlimited ammo, armor so you take less damage, the ability to strafe, and the ability to lock on to a target by holding LI.

MULTIPLAYER

Take the battle for Earth online! TRANSFORMERS™: DARK OF THE MOON™ contains a variety of competitive Multiplayer modes for both individuals and teams. Multiplayer modes include:

DEATHMATCH: Free-for-all.

TEAM DEATHMATCH: This is a team-based version of the Deathmatch Multiplayer mode.

CONQUEST: In this game mode, three Energon nodes are located on the map. Teams must capture these nodes in order to gain points. The team that reaches the score limit, or has the most points when the time limit is reached is declared the winner.

CHARACTER CUSTOMIZATION

Through Character Customization, you can make a series of choices that allow you to create your own character. First, choose from four different classes: Scout, Hunter, Commander, and Warrior.

Next, choose a chassis to determine your vehicle/robot form. The available chassis are limited by faction choice, and each vehicle model has a specific robot model associated with it. There are iconic versions of each character as well as a color-customizeable rig that allows you to change the color scheme. The primary ability and weapon for each character cannot be modified, but you can modify the secondary ability and weapons. As you gain more experience points, you gain access to different abilities unique to each class. Custom characters cannot be played in Campaign Mode.

CLASSES

There are four classes that players can choose from for creating a character for multiplayer matches:

SCOUT: The smallest and fastest class, Scouts rely on hit-and-run tactics to take on much larger foes due to their lighter armor. As the only class with a sniper rifle, scouts can use their relatively small size to deal damage from afar.

HUNTER: While their large size makes them a hefty target, the airborne maneuverability of their jet vehicle form allows them to pick and choose their fights better than any other class. Capable of hovering mid-air even in Robot form, Hunters are able to attack from where their enemies least expect.

COMMANDER: With support, defensive, and offensive capabilities, the Commander is the most well-rounded class. Their heavier armor and less-nimble truck forms can take a beating while dishing out support for their teammates and firepower against their enemies.

WARRIOR: Purpose-built for destruction, Warriors are deadly at almost any range. Heavy tank cannons blast opponents from afar while specialized weapons chew through armor up close. They aren't the quickest on the battlefield, but Warriors don't need to run from a fight.

PICK-UPS

There are special pick-ups available in multiplayer:

DOUBLE DAMAGE: The RED pickup gives you a double-damage modifier for a limited time.

OVERSHIELD: The BLUE pickup gives you a shield for a limited time.

INTERCOOLER: The GREEN pickup allows you to recharge your abilities at a faster rate for a limited time.

NOTES

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INTERNET: http://www.activision.com/support

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Note: All support is handled in English only.

Note: The multiplayer components of Activision games are handled only through Internet support.

PHONE: (310) 255-2050

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